

Button Function

DIS+ / DIS- Distance button is used to enter distance dimension. This button is also used for navigation when in the program mode

BRE+ / BRE- Wheel width button is used to adjust wheel width dimension.

DIA+ / DIA- Diameter button is used to enter diameter dimension. This button is also used as the save button in conjunction with the home key.

STA / DYN – Static / Dynamic button changes from static to dynamic mode. Dynamic is standard weight placement with hammer on weights inside and outside. Static is a single weight placed anywhere across the width of the wheel.

MOT Motorcycle button puts you in motorcycle mode. Often time motorcycle wheels are balanced in static mode.

ALU1 – ALU1 Button is alternative dynamic weight placement where an adhesive weight is placed on the inside of the wheel and an adhesive weight is placed on the outside of the wheel.

ALU2 – ALU2 Button is alternative dynamic weight placement where both adhesive weights are placed on the inside of the wheel.

ALU3 – ALU3 Button is alternative dynamic weight placement where a hammer on weight on the inside bead of the wheel and an adhesive weight is placed on the inside of the wheel.

STOP – Stop button stops a spin cycle. Stop also returns you to the main screen if you mistakenly press the wrong key.

START – Start button starts the machine if it is programmed for button start.

HOUSE – House button takes you into the program mode, calibration and sensor testing. House + DIA+ will save the information currently entered in the machine.

PEOPLE – People button or fine button shows you the out of balance in 0.10 increments instead of 0.25 increments. If you push and hold the people button for six seconds it will take you to End User Calibration.

C – C button changes your weight reading from ounces to grams and grams to ounces.